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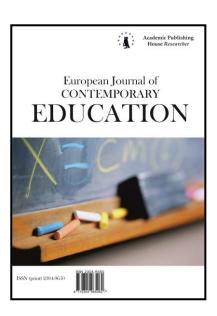
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Visualisation of Selected Mathematics Concepts with Computers – the Case of Torricelli's Method and Statistics

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Abstract

Visual imagery has been an effective tool to communicate ideas connected with basic mathematics concepts since the dawn of mankind. The development of educational visualisation technology allows these ideas to be demonstrated with the help of some educational software. In this paper, we specifically consider the use of GeoGebra, a free, open-source educational application developed by an international consortium of mathematics and statistics educators, but other educational software could also be used for the same visualisation tasks.

In this study, we present Torricelli's method for measuring the area under arc of cycloid as an example of using GeoGebra to visualise he area of planar figures. This kind of introduction is suitable for secondary schools and for training pre-service teachers.

We will also show how GeoGebra can be used to develop students' understanding of representing data (i.e. the topic from statistics education). While students explore the visualisation of data, GeoGebra allows them to create and explore representations while building the understanding that is required for analysing data and drawing figural conclusions from graphical representations.

Keywords: measuring, Cavalieri's method of indivisibles, Evangelista Torricelli, the area under arc of cycloid, visualisation in statistics education.

1. Introduction

The theory of mathematics education developed by Hejný (see Hejný et al., 2006) identifies stages of gaining knowledge. Hejný described each of these stages of cognitive processes in mathematics. He defined the following stages: motivation, isolated models, generic model, abstract knowledge and crystallisation. An isolated model is a model used for explaining a concept.

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For example, one car or one pen is an isolated model for the number one. A generic model can be one finger (mostly used by children). Isolated and generic models play important roles in this theory. In order to explain a mathematical concept, it is useful to use some explanations used in the history of mathematics.

In the following section, we present an example of a visual and geometrical representation of the measurement of the area under the arc of cycloid. This representation was developed by Evangelista Torricelli (1608–1647) using the geometrical application of Cavalieri's method of indivisibles. We present some modern possibilities of geometrical visual representations prepared in GeoGebra (see also Koreňová, 2016). These presentations have dynamic components in some cases.

Torricelli lived in the beginning of the 17th century, when there was no established formal logic or style of mathematical argumentation, to say nothing of formal proof. For this reason, Torricelli used multiple kinds of argumentation to be certain about his final conclusions. Modern students can also develop better understandings of concepts when they are exposed to multiple explanations.

2. Discussion

Genesis of Torricelli's Appendix on Measuring the Cycloid

Torricelli's measurement of the area under the arc of cycloid is appended to the end of his treaty entitled *On measuring the parabola* (see Figure 1).

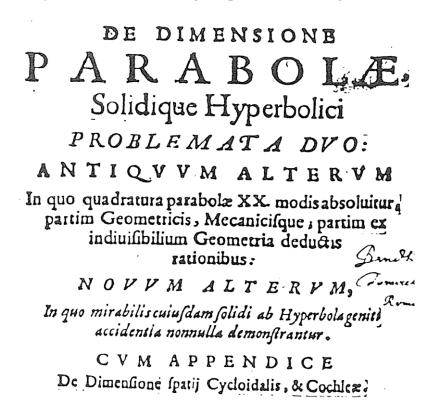


Fig. 1. Front page of Torricelli's treaty about measuring a parabola

The problem of the cycloid was well known at the time. In Italy, the first to consider the cycloid was Galileo Galilei (1564–1642), followed by his disciples Bonaventura Francesco Cavalieri (1598–1647), Evangelista Torricelli (1608-1647) and Vincenzo Viviani (1622–1703). In France the cycloid was the focus of the work of Marin Mersenne (1588–1648), Gilles Personne de Roberval (1602–1675), Pierre de Fermat (1607–1665), Blaise Pascal (1623–1662) and Rene Descartes (1596–1650). In England, Sir Christopher Wren (1632–1723) found that the length of the cycloid is eight times longer than the radius of the rolling circle.

Galilei had tried to estimate the area under the arc of cycloid. He assumed that this area was equal to "three times the area of the rolling circle". Not being able to prove it, he hung physical

shapes on a balance to compare their weight. Due to problems with that method, he concluded that the area under the cycloid might be less than his original belief (that it was three times the area of the generating circle). Torricelli later proved that Galilei was correct by using the work of his colleague Cavalieri (see also Fulier, Tkačik, 2015).

Torricelli used expressions like "a rectangle which is equal to two circles" to prove that if we assume that two regions in a plane are included between two parallel lines in that plane, then when these two lines intersect, both figures in the line segments of equal length have equal areas (see Howard, 1991). He compares the area of a complicated planar figure with the area of a simple planar figure.

Torricelli's text on the area under an arc of cycloid shows the emergence of a new language which gave mathematics new power in the 17^{th} century. In the original text, Torricelli used abbreviated language – for example "AB and CD are the same", meaning "the segments AB and CD have the same length"; and "The shapes AC and KM are the same", meaning "The shapes ABCD and KLMN have the same area." He used less precise argumentation because many arguments are made in the form of figures.

We present in the next parts the original Latin text in the form of a close paraphrase of the original text from the Appendix (see Appendix 1 for Torricelli's original Latin text).

We use argumentation that is more readable than in the original. Figures prepared in GeoGebra provide visualisation of the arguments, but other software could have been used (see Vančová, Šulovská, 2016).

Presentation of the Supplement (Appendix) on Measuring the Cycloid

Let us suppose that on a certain fixed line AB, there is a circle AC touching the line AB at the point A. Let us assume that point A is fixed on the circumference of the circle AC. Now let us imagine the circle is moving on the fixed line towards point B and at the same time revolving so that some point of the line AB is always touching the circle, until the fixed point returns to touch the line at the point B.

It is certain that point A, which is on the circumference of the moving circle, describes a line which at first rises from the line AB, culminates around D, and then bowing, descends towards point B. A line such as ADB is called a cycloid and the line AB was called the base of the cycloid, and the circle AC its generator.

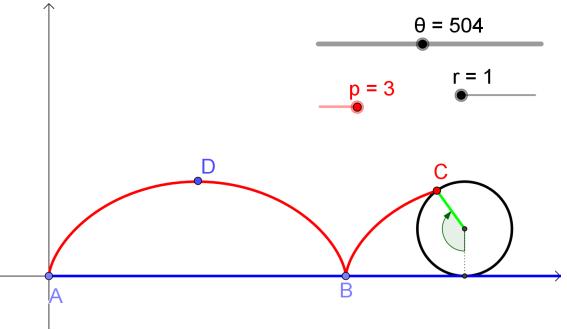


Fig. 2. Visualisation of the definition of cycloid (compare with Figure 16 in Appendix 1)

The character and property of a cycloid is such that the length of its base AB is equal to the circumference of the generating circle AC. A question arises about the ratio of the area under the

arc of the cycloid ADB to the area of the generating circle AC. We shall show that it is triple. (In GeoGebra, we can move the slider θ (see Figure 2), and the circle moves with the point C.)

Torricelli included three proofs/arguments, each entirely different from the other. Torricelli argues as follows:

"The first and the third proceed according the new method of indivisibles. The second is by false assumption, according to the ancient customs, so that advocates of both should be satisfied. We would remind you that almost all principles according to which something is proved by the method of indivisibles could be reduced to the indirect proof, which was customary for the Ancients: this was done by us in the first and in the third of following theorems as well as in many other cases. In order not to abuse the readers' patience, most of them will be omitted, and we shall show only three."

Theorem I

The entire area of the shape between the line of a cycloid and the straight line of its base is three times the area of the generating circle or one-and-half times the area of the triangle that has the same base and height.

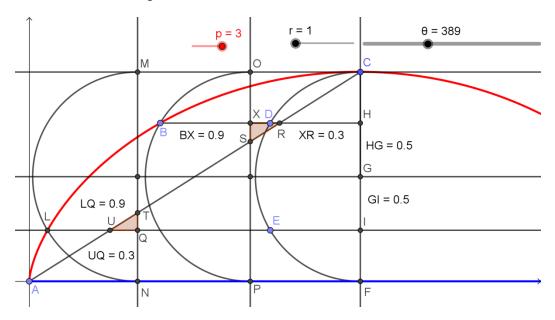


Fig. 3. Visual presentation of the picture in Figure 17 in Appendix 1

Let *ABC* be a cycloidal line traced by point *C* of the circle *CDEF* when it is rolling on a fixed base *AF* (we consider half of the circle and half of the cycloid only to avoid complicating the drawing, see Figure 3). Figure 3 presents the picture from Figure 17 in Appendix 1. It is possible to move with point B and to show that the triangles *SXR* and *UTQ* are the same.

We say that the area under half of the arc of the cycloid ABCF is equal to three times the area of the semicircle CDEF, or one-and-half times bigger than the area of the triangle ACF. Let us take two points H and I on the diameter CF at the same distance from the middle point G. Extending from these points are lines HB, IL and CM, which are parallel to the same line FA. HB passes through point B of the semicircle OBP, and IL passes through point E of the semicircles E are equal to semicircle E and touch the base E at points E and E and E is evident that segments E and E and E are equal and that using Proposition 14 of Book III (of Euclid's Elements) results in the arcs E and E being equal as well. The segments E and E are the same; hence, segments E and E are equal.

The whole circumference MLN before the cycloid (on the left) is equal to the segment AF. Furthermore, the arc LN is equal to the segment AN for the same reason, and because the length of the arc LN is the same than the length of the segment AN, the remaining arc LM will be equal to the remaining segment NF. For the same reason, the arc BP is equal to the segment AP, and the arc BO is equal to segment PF.

In addition, the segment AN is equal to the arc LN, to arc BO or to the segment PF. Triangles ANT and COS are the same, so the segment AT is equal to SC. Moreover, because the segment CR is then equal to AU, the remaining segments UT, SR are equal as well. Therefore the equiangular triangles UTQ, RSX have equal corresponding sides UQ, RX. It is therefore evident that the length of two segments LU, BR taken together are equal to the sum of the two segments LQ, BX, and for the same reason, they are equal to the length of the sum of the segments EI, DH — something that will always be true. When two points H and I are equally remote from the middle point G. Therefore, all segments of the geometric figure ALBCA are equal to all the segments of the semicircle CDEF.

However, the triangle *ACF* is twice the semicircle *CDEF* because triangle *ACF* is reciprocal to the triangle described by Archimedes in *On measuring of the circle*, when the side *AF* is equal to the semicircle and when *FC* is the diameter. Therefore, triangle *ACF* is equal to the whole circle whose diameter is *CF*.

In summary, the area under one half arc of cycloid is one-and-half times the area of the triangle *ACF* and therefore three times the area of the semicircle *CDEF*. Thus, the area under the arc of cycloid will be three times the area of the circle whose diameter is *CF* (i.e. the generating circle).

Lemma I

We suppose that on the opposite sides of an arbitrary rectangle AEFD we draw two semicircles EIF and AGD. The figure contained between their outlines and the remaining sides is equal to the initial rectangle AEFD (see Figure 4).

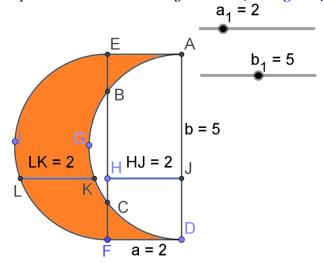


Fig. 4. Visual presentation of the picture on the Figure 18 in Appendix 1

Figure 4 presents a visualisation created by a GeoGebra applet, in which slider a_1 can change the length of the segment AE and slider b_1 can change the length of the segment AD. If we move point H, the segments LK and HJ remain the same. The shape ABCDFLE, which is marked in the Figure 4 with the colour, is called the $arc\ shape$.

The proof of Lemma 1 is as follows: Since the semicircles *AGD*, *EIF* are equal, after subtracting their common part *BGC* and adding the two three-sided figures *EBA* and *CFD*, the proposed thesis is clear (a geometrical application of Cavalieri's method of indivisibles).

In case there is no common part, the proof is easier. By subtraction, the arc shape, which is cut through some line parallel to segment FD, can be shown to be equal to the rectangle of the same height and built on the same base.

Lemma II.

Let the cycloidal line ABC be drawn from point C of a semicircle CDE, which rolls on the fixed line AE. The rectangle AFCE is completed so that a semicircle AGF rises next to AF. We say that the cycloid ABC cuts the arc shape AGFCDE in halves (see Figure 5).

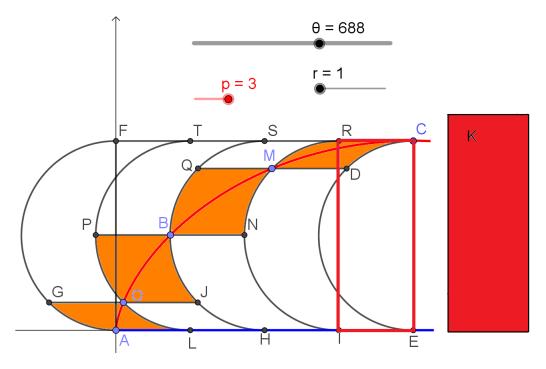


Fig. 5. Visual presentation of picture for Lemma II from Figure 19 in Appendix 1

This proof will be absurdum proof, then one of the three-sided figures FGABC, ABCDE would certainly be greater than half of the area of the arc shape AGFCDE. If the area of one of the arc shapes namely ABCDE is greater than half of the arc shape AGFCDE. Let the excess part, by which the three-sided figure is greater than half of the area of the arc shape, be equal to the area of a certain shape K. This approach is geometrical application of the " ϵ - δ technique". The area of a certain shape K is a geometrical representation of the number ϵ .

Therefore, the areas of the arc shapes *OLHJ*, *GALO* are equal; the areas of the arc shapes *BHIN* and *PLHB* are equal; and the areas of the arc shapes *MIED*, *QHIM* are equal. Therefore, the area of the whole figure consisting of arc shapes *OLHJ*, *BHIN*, *MIED*, which are contained in the three-sided arc figure *ABCDE*, is equal to the area of the figure just circumscribed on the same three-sided figure, excluding the arc shape *IMRCDE* (which consists of the arc shapes *GALO*, *PLHB*, *QHIM*). And if the arc shape *IMRCDE* is added to this circumscribed figure, then its area becomes greater than the area of the one inscribed by the mentioned arc shape or by rectangle *RIEC*, which is of course less than the shape *K*. Therefore, the area of the figure contained in the three-sided arc figure *ABCDE* is greater by that amount (the area of the rectangle *RIEC*) than half of the area of the arc shape *AGFCDE*, and thus it is greater than a three-sided arc figure *FGABC*. However, it is equal to another figure composed of arc shapes in the three-sided arc figure *FGABC*. And this figure would be bigger than the figure *FGABC*, a part greater than its whole, which is impossible.

It is clear that the areas of the inscribed figures (arc shapes) are equal. Specifically, the arc OL is equal to the segments LA or IE or to the arc RM (above the cycloid). Therefore, the area of the arc shape OLHJ is equal to the area of the arc shape QMRS – and so on with each of them (pairs of the arc shapes PBST, BHIN and GOTF, MIED). If we suppose, in fact, that the area of the three-sided arc figure FGADC is greater than half of the area of the arc shape AGFCDE, the construction of figures and the proof are entirely the same. Thus, the conclusion is that the cycloidal line ABC divides the arc shape AGFCDE into two shapes with the same area.

Theorem II

The area under the arc of cycloid is three times bigger than the area of the generating circle.

Let a cycloid ABC be traced from point C of the circle CFD. We say that the area under half of the arc of cycloid (the shape ABCD) is three times bigger than the area of the semicircle CFD. In a rectangle ADCE, the side AE is completed by a semicircle AGE (see Fig. 6), and the segment AC is drawn.

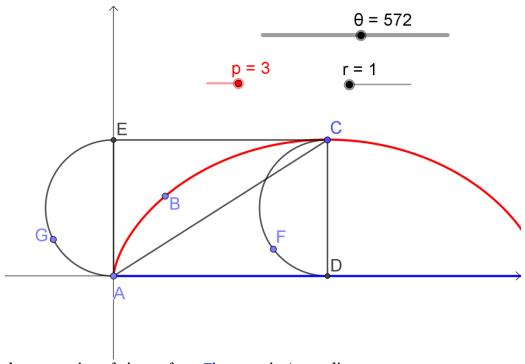


Fig. 6. Visual presentation of picture from Figure 20 in Appendix 1

The area of the triangle ADC is two times the area of the semicircle CFD, because the base AD is equal to the circumference CFD (this follows from the construction of the cycloid, and the height is equal to the diameter). Therefore, the area of the rectangle ADCE is four times the area of the semicircle CFD. Thus, the area of the arc shape AGECFD is four times the semicircle; the three-sided arc figure ABCFD (from the preceding lemma) is two times the semicircle; and the area of the shape under half of the arc of the cycloid ABCD is three times the area of the semicircle CFD. For this reason, the area of the shape under the whole arc of the cycloid is three times the area of the circle that generates the cycloid.

Theorem III.

The entire area of the shape under the arc of cycloid is three times bigger than the area of the circle that generates the cycloid.

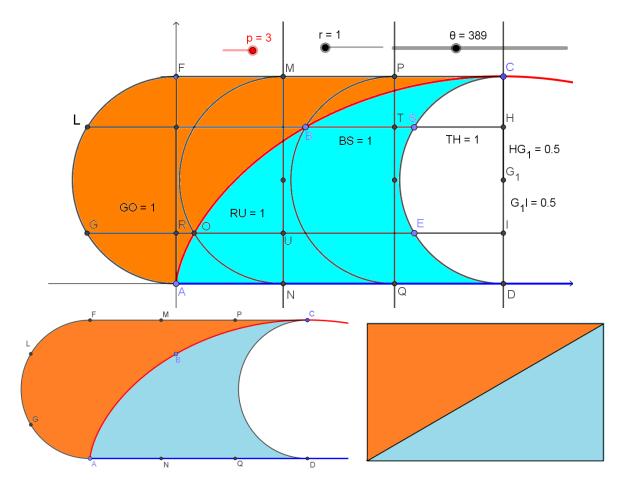


Fig. 7. Visual presentation of Figure 21 in Appendix 1 with analogy between arc shape and rectangle

Let the cycloidal line ABC (see Figure 7) be drawn from the point C of the semicircle CED. We say that the area of the arc figure ABCD is three times bigger than the area of the semicircle CED. Let us draw the rectangle AFCD and fix two points H and I on the diameter CD of the semicircle CED at the same distance from the middle G_1 of CD. Then, let lines HL, IG be drawn parallel to AD, cutting the cycloid at points B and O. Finally, let us draw through point B and through point D0 two semicircles DE1 as DE2 as DE3 as DE4 as DE5.

Now the segment GO is equal to the segment RU (since segments GR, OU are equal and since RO is a common part), equal to the segment AN as well as to the length of arc ON, arc PB, segment PC, segment TH and segment BS.

Similarly, as it was shown that the segment GO is equal to the segment BS, we also show that all the segments together of the three-sided arc figure FGABC and each of them separately are equal to all segments of the three-sided arc figure ABCED. Therefore, the three-sided arc figures FGABC, ABCED are equal. Hence, as in the previous theorem (Theorem II), the area of the shape under half of the arc of the cycloid ABCD is three times bigger than the area of the semicircle CED, and the area of the shape under the arc of the cycloid is three times bigger than the area of the circle that generates the cycloid (see Figure 7).

The result is also that cycloid arc *ABC* cuts the arc shape *FGADC* into two arc shapes with the same area. Analogically, a diagonal cut of some rectangle also results in two triangles with the same area.

The following figure is a visual presentation of Cavalieri's method of indivisibles in this theorem (see Figure 8).

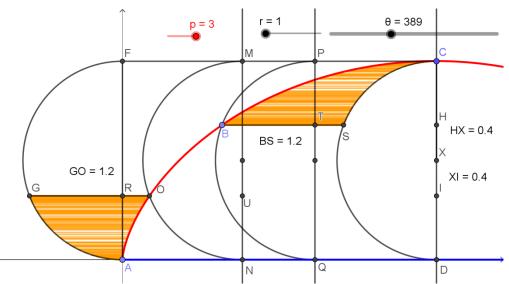


Fig. 8. Visual presentation of Theorem III (the orange planar shapes have the same area)

If we move with point *B* (see Figure 8), we obtain orange planar figures (the GeoGebra function "Trace on" used for the segments *GO*, *BS*). The segments *GO* and *BS* are always the same, and according Cavalieri's method of indivisibles, these shapes have the same area.

Remarks on the Torricelli Approach of Using Cavalieri's Method of Indivisibles

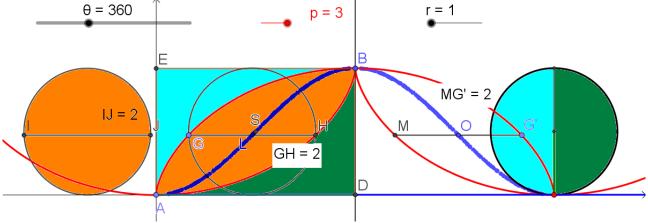


Fig. 9. Visual presentation of Roberval's "socia" (blue colour) via GeoGebra (the plane figures with the same colour have the same area)

The area between these two cycloid curves has a "spindle" shape. It is an interesting property that points of both cycloid curves are on the same rolling circle (the orange circle in Figure 9). The segments IJ and GH are the same, and according to Cavalieri's method of indivisibles, that "spindle" shape has the same area as the rolling circle. If the area of the shape under half of the arc of a cycloid is equal to one and a half of the area of the rolling circle, then the area of the shape under the second (down) cycloid curve is equal to one half of the area of the rolling circle. This is visualised by GeoGebra in Figure 9.

Visualisation in Statistics Education

We also can use GeoGebra as a tool to help students appropriately visualise data in order to analyse and interpret that data because visualisation is critical for teaching and learning data. As Prodromou (2014) discusses, GeoGebra can be implemented into the curriculum and learning process of introductory statistics to engage college students (and secondary students) in cycles of statistical investigations, including (a) managing data, (b) developing students' understanding of specific statistical concepts, (c) conducting data analysis and inference and (d) exploring probability models.

GeoGebra is used in two distinct ways when teaching introductory statistics (Prodromou, 2014):

- (1) Applets created with GeoGebra are implemented into teaching practices to demonstrate specific concepts.
- (2) Students use GeoGebra as a software tool to perform data analysis and inference and to develop probability models.

GeoGebra applets can be used during teaching practices to visually represent particular fundamental concepts that are commonly difficult to conceptualise. Furthermore, most of the applets make it possible to interact with parameters and variables by altering sliders, using dynamic representations as tools for analysis, formulating personal models, calculating probabilities, communicating dynamic changes of data visualisations and storing and processing real data.

For example, when students begin to learn how the normal distribution approximates binomial probabilities, we use the following GeoGebra applet (see Figure 10) to visualise statistical distributions when the parameters and variables are altered using sliders.

More specifically, this applet allows students to manipulate n, which indicates the random sample of a number of people who participated in a research study, and p, which indicates the probability of an event occurring.

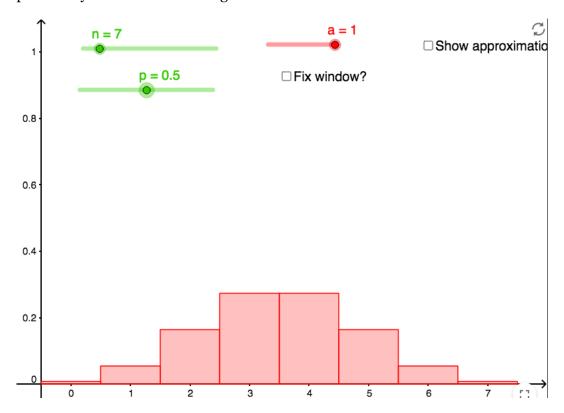


Fig. 10. Applet of binomial approximation

In particular, the mathematics shown by the applet in Figure 10 are as follows:

The central limit theorem is the tool that enables us to use the normal distribution to approximate binomial probabilities:

- let $X_i = 1$, if a person agrees that a particular event is occurring with probability p,
- let X_i = 0, if a person does not agree that a particular event is occurring with probability 1-p. Let X_i is a Bernoulli random variable with mean

$$\mu = E(X) = (0)(1-p) + (1)(p) = p$$

and variance

$$\sigma^2 = Var(X) = E[(X - p)]^2 = (0 - p)^2 (1 - p) + (1 - p)^2 (p) = p(1 - p).$$

We conducted a research study with a random sample on n people, and let $Y=X_1+X_2+...+X_n$.

Y is a binomial (n, p) random variable, y = 0, 1, 2, ..., n, with mean

u = nx

and variance

$$\sigma^2 = np(1-p)$$

In a teaching context, a teacher using GeoGebra might ask students to play with the green sliders first and explain what they noticed. After doing so, students may articulate that when n decreases, the number of columns decreases as well and that each column becomes wider (see Figure 11). Moreover, when n increases, the number of columns increases, and the columns move to the right (see Figure 12).

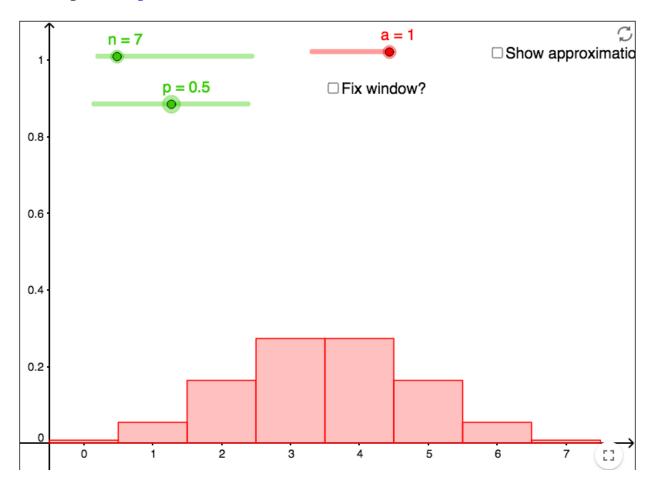


Fig. 11. When *n* decreases, the number of columns decreases, and the width of each column increases

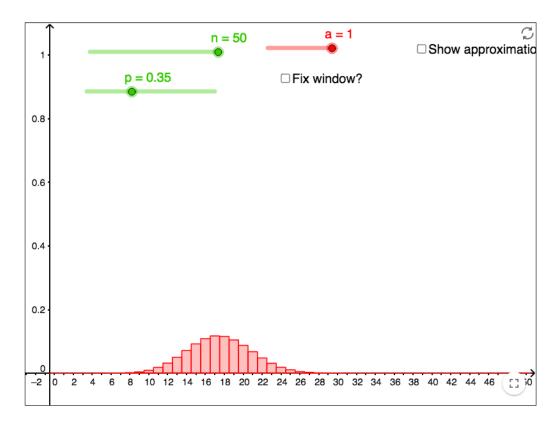
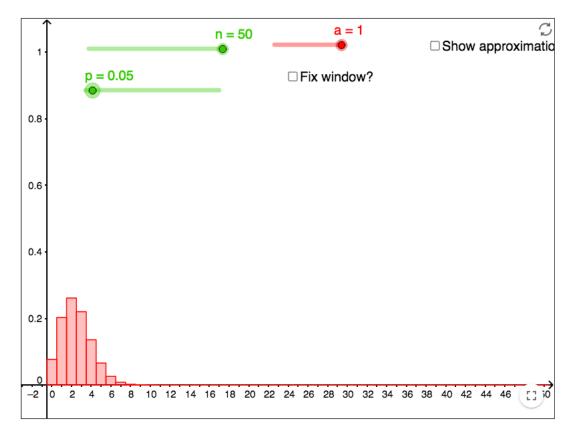


Fig. 12. When n increases, the number of columns increases

Students also may notice that when p decreases, the distribution of data moves to the left in the visualisation (see Figure 13) and that when p increases, the distribution of data moves to the right (see Figure 14).



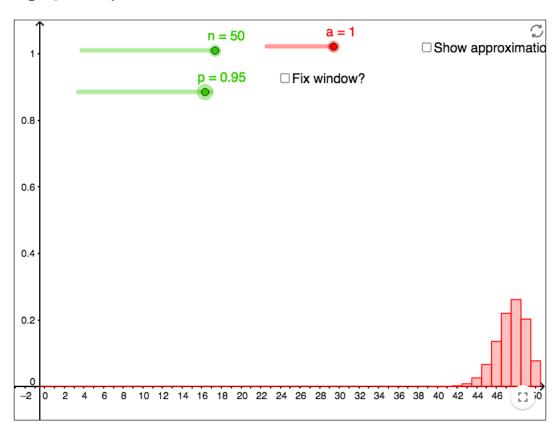


Fig. 13. When *p* decreases, the distribution of data moves to the left

Fig. 14. When p increases, the distribution of data moves to the right

A teacher might ask students to assume that n = 10 and $p = \frac{1}{2}$ (so that *Y* is binomial (10, $\frac{1}{2}$) in order to calculate the probability that five people approve of a particular event occurring.

Students can adjust the sliders of the applet so that n would indicate 10 and p would indicate 0.5 The applet provides a visualisation of the probability that five people approve of a particular event occurring (Figure 15) — when x is equal to 5, the other coordinate on the continuous distribution is equal to 0.2460, representing a probability of 24.6 %.

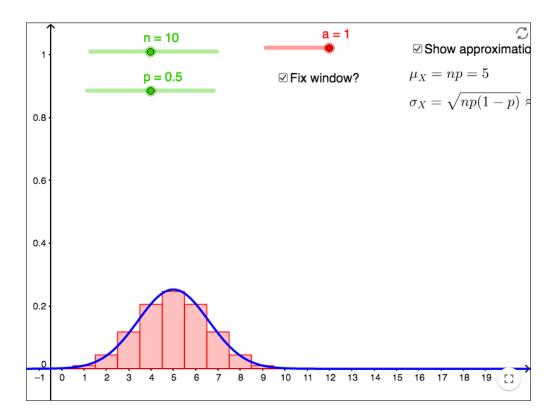


Fig. 15. When n = 10 and $p = \frac{1}{2}$

In particular, when we look at the graph of the binomial distribution with the vertical column corresponding to Y = 5, we make an adjustment that is called a "continuity correction" by using the continuous distribution (i.e. the normal distribution*) to approximate the discrete distribution. Specifically, the column that includes Y = 5 also includes any Y greater than 4.5 and less than 5.5, as follows:

$$P(Y = 5) = P(4.5 < Y < 5.5) = P(4.5 < Z < 5.5)$$

$$= P\left(\frac{4.5 - 5.5}{\sqrt{2.5}} < Z < \frac{5.5 - 5}{\sqrt{2.5}}\right) =$$

$$= P(-0.32 < Z < 0.32) =$$

$$= P(Z < 0.32) - P(Z < -0.32) =$$

$$= P(Z < 0.32) - P(Z > 0.32) =$$

$$= 0.6255 - 0.3745 = 0.251$$

The visualisation of the probability that five people approve of a particular event occurring can be also determined by calculating the exact probability using the binomial table with n = 10 and $p = \frac{1}{2}$. Doing so, we get

$$(Y=5)=(Y\le5)-P(Y\le4)=0.6230-0.3770=0.2460.$$

Hence, there is a 24.6 % chance that five randomly selected people approve of a particular event occurring.

Visualising the above example makes it accessible to younger students, helping them understand, interpret and use the data to calculate probabilities. Moreover, the use of applets caters to the needs of diverse learners and could help younger students construct the meaning of the co-ordination of the two epistemological perspectives on distribution (Prodromou, 2012a;

^{*} *Y* is defined as a sum of independent random variables. When *n* is large, the Central Limit Theorem can be used to calculate probabilities for *Y*. Specifically, the Central Limit Theorem establishes that when independent random variables are added, their sum tends towards a normal distribution although the original variables themselves are not normally distributed: $Z = \frac{Y - np}{\sqrt{np(1-p)}} \rightarrow N(0,1)$.

Prodromou, Pratt, 2006) while connecting concepts of experimental probability and theoretical probability (Prodromou, 2012b).

3. Conclusion

Visualisation has many applications in the educational process, and this article presents practical examples from historical and modern mathematical contexts. Torricelli's approach to the area under a cycloid arc with software GeoGebra brings possibility to present mathematics concepts from historical materials developed by mathematicians in the past for future mathematics teachers (see Zahorec et al., 2018).

According to the theory developed by David Tall (see Tall, 2006 and Tall, Mejia-Ramos, 2009), two kinds of students exist in the classroom: one group with fast, gestalt thinking (i.e. thinking with figural characters, students see an object as a whole) and a second group that uses "step-by-step," successive thinking. Presentation of the area under the cycloid arc by Torricelli and visualisation through software makes it possible to present this topic in an appropriate way for both groups of students and to allow collaboration between them (see also the examples in Bayerl, Žilková, 2016).

Torricelli's approach has educational application in that it promotes an understanding of the area of shapes which are bordered not by a line segment but by the arc of a curve (see Moru, 2007).

Torricelli's original text uses abbreviated language, and it is difficult to translate and make a close paraphrase of some of the original text.

Many students have problems understanding, for example, the " ϵ - δ technique" in a purely formal way. Such students may benefit from an approach like the geometrical " ϵ - δ technique" presented by Archimedes and Torricelli (see Lemma II).

According to Prodromou and Lavicza (2015), GeoGebra allows for the presentation of many mathematical concepts in instrumental, relational and formal modes, with the support of visualisation and simulation.

Archimedes' approach to the area under the arc of parabolas was not only an inspiration for Torricelli but also for Slovak-Australian mathematician Igor Kluvanek, who developed his own integration theory on the exhaustion method from Eudoxos (see Nillsen, 2011).

The examples provided in this article show that the possibilities of using visualisations to display selected mathematics concepts are extensive and that such visualisations can motivate teachers to embrace the necessary technology and improve the experience of mathematics and statistics, both for themselves and their students.

The importance of technology like GeoGebra, which enables students to build their own representations and explore different aspects of those representations, must be emphasised.

Pratt, Davies, Connor (2011) discuss some general impediments to the use of technology for teaching statistics:

- 1. teachers not prioritising technological tools,
- 2. the curriculum not supporting the use of technology,
- 3. assessment not encouraging the use of technological tools,
- 4. teachers' unwillingness to attend professional development programs or up-skill on the latest technology developments, and
- 5. the use of technology reinforcing other skills (e.g. computation) rather than the development of concepts.

Digital technology is being introduced into many school curricula, and "visualisation has blossomed into a multidisciplinary research area, and a wide range of visualisation tools have been developed at an accelerated pace" (Prodromou, Dunne, 2017a: 1). In such an environment, it is hoped that the barriers noted by Pratt, Davies and Connor (2011) can be overcome.

In particular, research on data visualisation and statistical literacy (Prodromou, Dunne, 2017b) has discussed the role of visualisation and the need for teachers "to marshal many facets of visualisation, from elicitation of pattern to salient pictorial representation of a particular specified context" (Prodromou, Dunne, 2017b: 3). They found that visualisation assists with the basic production of contextual meaning and interpretation compared to other familiar cognitive strategies, including the following: describing and comparing observed conditions or states in a context; describing and assessing relationships amongst categories; counts and measures (often with time factors ignored); describing and comparing current changes or processes in a context

(over a period, sometimes with equal inter-observation intervals); and describing and assessing associations amongst changes in observed variables (over some implicit or specified time intervals).

Prodromou and Dunne suggested (see (Prodromou and Dunne, 2017a) that fluency with visualisation is central to statistics. We would expect the same to be true in mathematics, but unfortunately, no research about the process of understanding through visualisations of mathematical concepts has been done.

This paper's demonstration of the role of GeoGebra in presenting Torricelli's proofs suggests ways in which current technologies and visualisation can be integrated into learning. Future research should experiment with GeoGebra visualisations as an aid to teaching integration (i.e. calculating the area under a curve).

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Appendix 1. Original Latin text of Torricelli's Appendix

APPENDIX

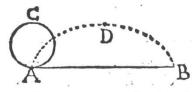
De Dimensione Cycloidis.



IBET hic appendicis loco addere solutionem problematis non inincundi, & simateria, propositionemque spectes, primo intuitu dissicilia mi. Torsit hoc. sestellitq. pluribus ab binc antinis Mashematicas nostri seculi primarios frustitatenim tentata demonstratio cuasit ab illora

manibus ob fallaciam experientio. Appensis namque ad libram manufactam spatus figurarum materialibus, nescio quo fato, ea proportio qua verè tripla est, semper minor qua tripla apparuis. V nde factum est, quòd potius ob suspicionem incommensurabilitatis (vt ego credo) quam ob desperationem demonstrationis, instituta contemplatio ab illis dimissa sit.

Suppositum est huiusmo di. Concipiatur super manente aliqua recta linea ab. circulus ac, contingens rectam ab. in pun-



éto a. Noteturq; punctum a, tamquă sixum in peripheria circuli ac. Tum intelligatur super manente recta a b. conuerti circulum ac, motu circulari simul & progressivo versus partes b: itavt su binde aliquo sui puncto rectă lineă ab semper contingat, quousq. sixum punctum iterum ad contactum revertatur, putain b. Cerutum est, quod punctum a sixum in peripheria circulivotantis a cu aliquam lineam describet, surgentem primo à subiecta linea a bi deinde culminantem versus d; postremo pronam, descendetemque versus punctum b.

Vocata est à pradecessoribus nostris. Pracipue à Galileo iam supra 45. annum, huiusmodi linea adb. Cyclois, restaverdable basis cycloidis; Accirculus ac, genisor cycloidis.

Proprietas, & natura cycloidis ea est, vi basis ipsius ab e-

Fig. 16. Page 85 of Torricelli's manuscript

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qualis sit peripharia circuli genuoris ac. Qued quidem non addo obsensum est a Nam tota peripharia a c se insamin conner-

fione commensuranis super manenteretta ab.

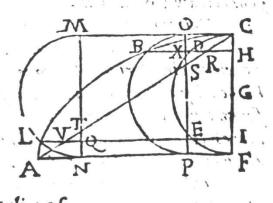
Quaritur nunc quam proportionem habeai spatium cycloidale a db ad circulum suum genitorem a c ? Ostendemusque, Deo
dante, triplum ese. Demonstrationes tres evunt, inter se penisus diuersae. Prima, & sertia per nouam Indivisibilium Geometriam nobis amicissimam procedent: secunda verò per duplicem
positionem, more veterum recepto; ve verisque sautoribus satissiat. Ceterum, hoc moneo; principia serè omuia, quibus aliquid
per Indivisibilium Geometriam demonstratur, ad solitam antiquorum demonstrationem indirectam reduci posse: quod à nobis
satum est, ve in multis alys, ita etiam in primo, & tertio sequen
tium Theoremasum; sed ne lectoris patientia nimium adbuc abm
teremur plura omittenda censumus, tresq; tantum demonstrationes exib emus

THEOREMA I.

Omne spatium quod sub linea Cycloide & recta eius bass contineur, triplum est circuli sui genitoris; siue sesquialterum trianguli eandem bassm. & eandem altitudinem habentis.

Esto Cyclois linea abc descripta à puncto c circuli cd

cf dum ipse circumuertitur
super manente basi af. (consideramus autem semicycloidem, o semicirculum tantum
ad enitandam sigura confusionem.) Dico spatium abc
f triplum esse semicirculi cd
cf; siue sesquialterum trianguli acf.



Accipiantur duo puncta h, & i in diametro cf. aquèremota à centro g. Ductifq. hb, il cm aquidiftanter ipsifa, tran seant per punctab, & l semicirculi obp, mln, equales ipsi c df, & contingentes basim in punctis pn.

Nanife-

Fig. 17. Page 86 of Torricelli's manuscript

De Cycloide. 8

Manifestum est rectas hd, ie, xb, ql aquales esse, per 14 Tertij, aquales q. erunt arcus ob, ln. Item cum equales sint ch

if, equales erunt cr, ua ob parallelas.

Totaperipheria mln, ob cycloidem, aqualis est recte a f. iteque arcus ln recta an ob eandem causam, cum arcus ln. seipsum super recta an commensurauerit; ergo reliquus arcus lm, reliquarecte nf equalis erit. Eadem ratione arcus bp. recte ap, & arcus bo recte pf, aqualis erit,

pf. Ergo ob parallelas, equales erunt at, sc. Verum quiaaquales erant etiam cr, au relique ut, sr equales erunt. Propterea in triangulis aequiangulis ut q, r sx, aequalia erunt latera homologa uq, xr. Patet itaque quod duae recta lu, br simul sumptae aequales erunt duabus rectis lq, bx, nempe ipsis, ei, dh, & hoc semper verum erit vbicunq. sumantur duo punteta h, & i, dumodo aequaliter a centro sint remotas. Erga omenes lineae sigurae albca aequales sunt ompibus lineis semicir culi cde f; & ideò sigura bilinearis albea aequalis trit semiculo cde f.

Sed triangulum acf duplum est semicirculi cdef. (nam tri
angulum acf reciprocum est triangulo Propos. pr. Arch. de dimens. circ. cum latus afsemiperiphàeriae, lasus verà sc diametro sit aquale, undesequitur triangulum acfaequale esseintegro circulo cuius diameter sit. cf.): Ergo componendo, totum
eycloidale spatium sesquialterum erit trianguli inscripti acb;
Triplum verò semicirculi cdef. Quod erat.

Si super lateribus oppositis idicuius rectanguli. A F. duo se-micirculi descripti sint, E I.F., A G.D. enit sigura sub periphærijs, & sub reliquis lateribus comprehensa equalis predicto rectangulo.

Vocetur autem talis sigura Arcuatum, tam sifuerit integra, quam etiam ipsius partes, quando secta fuerit à linea ipsi fd. parallela.

Demon-

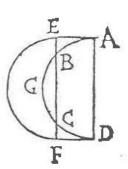
Fig. 18. Page 87 of Torricelli's manuscript

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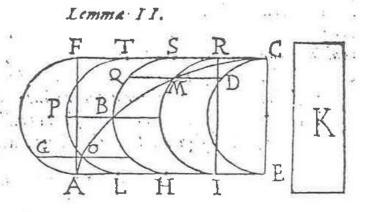
Demonstratur; quoniam cum sint acquales semicire. dempto communiscegmento b g c, additisque communibus trilineise ba, cfd.

clarum eris propositum.

Quando vero detur casus quod segmentum mullum sit, tunc breuior.faciliorg.demonstrasio eris. Facile etiam per eandem prostapheresimostenditur arcuatum sectum à linea ipsi fd parallela equale esse rectangulo aquealto, & Super eadembasi constituto.



Esto lineacycloidalis abc descripta à pun Cro c Semiscircus licdedum con uertitur super manente ac. Compleatur restangulu afce,



fiatq.circadiametrum af semicirculus agf. Dico cycloidem abe secare bifariam archatum agfede.

Si enimita non est, erit viig. alterum ex duobus trilineis f g a bc, abcde, magis quam dimidium eiusdem arcuati. Esto & ponatur alterum ex ipsis (quodeung. sit) puta abcde mains quam dimidium arcuati. Sitq.excessus, quo trilineum superat semissem arcuati, aequalis spatio cuidam K.

Secetur bifariam ze in h; Giterum he in it & sie fiat fem per donec rectangulum aliquod icc minus reperiatur spatio K. Tunc dividarur integra 2 e in particulas aquales ipsi ve, & per puncta divisionum I, h, i, transeant semicirculi acquales ipsi cde semicirculo, tangentes basim in punctis 1, h, i. secantesq. cycloidem in o, b, m, per quae puncia aganiur recia go, pb, q m d acquidiffantes basi a e.

2Eri

Fig. 19. Page 88 of Torricelli's manuscript

De Cycloide.

Erit itaque arcuatum o h equale ipsi gl: arcuatum verò bi equale arcuato ph: Garcuatum me aquale arcuato qi. Propterea universa figura inscripta in trilineo abcde constans ex arcuatis, equalis erit figura eidem trilineo circumscripte, excepto tamen arcuato imrcde. Quod si figura circumscripta addas suum arcuatum imrcde, superabit circumscripta figuraipsam inscriptam excessu pradicti arcuati, sine rectangulo re, nem pe minori excessu quam sit spatium K. Propterea inscripta in trilineo figura adhuc erit plu/quam dimidium arcuati a g f c d e.& ideo maior quam trilineum fgabc. Sed eadem aqualis est alteri figure ex arcuatis composite & in trilineo fgabc descripta: tur infra ergo hec inscripta figuramaior esset suo trilineo fgabc. pars suo toto . quod esse non potest.

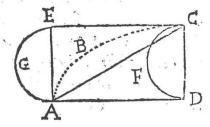
Quod inscripta figura sint equales patet. Nam arcus o legualis est recta la, hoc est rectae ie, hoc est arcui rm (ob cycloidem.) Ergo arcuatum oh aequale erit arcuato m f. & sic de singulis.

Si verò supponeremus trilineum fgabe maius qu'am dimidium arcuati agfcde, constructio sigurae, & demonstratio penitus eadem erit. Ergo concludemus cycloidem lineam abc bifariam secare arcuatum a gfcde. Quod erat propositum.

THEOREMA II.

Spatium cycloidale triplum est circuli sui genitoris.

Esto cyclois ab cdescripta à pu cto c circuli cfd. dico spatium a bed triplue se semicirculi cfd. Compleatur restangulum 2d ce; factog Super ae semicirculo age, ducatur ac.



Triangulum adc duplum est semicirculic fd (nambasis ad aequalis est periphaeriae cfd ob cycloidem, altitudo verò dc aqualis diametro) ideò rectangulum ed quadruplum eris eius-M

Fig. 20. Page 89 of Torricelli's manuscript

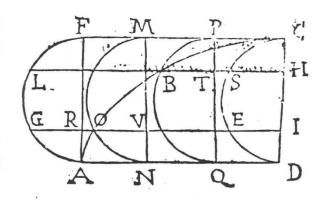
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dem semicirculi cfd. Ergo arcuatum agecfd quadruplum erit einsdem semicirculi: proptereà trilineum ab cfd (per lemma pracedens) duplum crit semicirculi, & componendo spatium ab cd triplam crit einsdem semicirculi cfd.

THEOREMA III.

Omne spatium cycloi dale triplum est circuli sui genitoris.

Esto cycloidalis linea abc descripta à puncto c simicirculi ced. Di cosputium abcd triptum esse sense ced.



Compleatur rectangulum a fcd; factoq. semicirculo a g s, necipiatur duo punctu h, & i in diametro cd eque remornà ceniro; & ducantur h l, i g aquidistantes ad a d. qua cycloidem secent in quibusuis punctis b, & o. Agantur denique per b, & o duo semicirculi p b q, m o n, ve in precedentibus factum est.

Iamrecta go, equalis estrecte ru (vum àquales sint gr, o u, & communis ro) sine aqualis est recte an, nempe areni on (ob cycloidem) vel areni pb, sine recte pc, vel th, vel bs.

Lodem prorsus modo, quo demonstrauimus rectani go aqualem esse rectae b s, demonstrantur omnes & singulae lineae trilinei f gab c aequales omnibus lineis trilinei abced. Propte readictatrilinea interse nequalia erunt. Ergo ve in praccedenti Theoremate demonstrabitur sycloidale spatium triplum esse semicirculi ced. Quod erat & c.

FINIS.

Fig. 21. Page 90 of Torricelli's manuscript