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DOI 10.25039/x47.2020.PO13

Paper accepted for the 5th CIE Symposium on Colour and Visual Appearance

The paper was selected by the International Scientific Committee (ISC) for presentation at the 5th CIE Symposium on Colour and Visual Appearance, Hong Kong, CN, April 21-22, 2020, which, due to the corona pandemic, could not take place. The paper has not been peer-reviewed by CIE.

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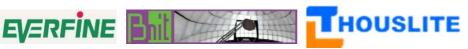
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OPTIMIZATION OF TRICHROMATIC WHITE LED SPECTRA FOR DIM LIGHTING CONDITION

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Abstract

Most night-time outdoor and traffic lighting scenarios are in the mesopic range. Because colour gamut in the mesopic conditions is relatively narrow, the general colour rendering index is not suitable for evaluating colour fidelity. Therefore, an optimization of the white LED spectrum based on 3D colour gamut is essential to raise the ability of colour recognition under constant contrast condition for the lighting application. The optimal trichromatic white LED spectra can be obtained by investigating the variance of wavelength positions and peak power density ratios for 10 cd/m², 1 cd/m², 0.3 cd/m², and 0.1 cd/m². As a result, a trade-off between mesopic luminance and colour gamut is quite significant. According to the predicted photopic/mesopic luminance level and the gamut volume, the test spectra with the highest Lmes, largest gamut volume (GV), and highest ($L_{mes}+GV$) are suggested as the optimal white LED spectra under a specific luminance level.

Keywords: Mesopic Vision, White LED, Spectral Optimization, Colour Gamut Estimation

1 Introduction

The luminance level of night-time conditions regularly falls into a mesopic visual range within $0.001~cd/m^2$ to $3~cd/m^2$. In the early stages of mesopic visual performance research, two methods, which were brightness matching and visual performance-based approaches, were mainly used for establishing the mesopic sensitivity (Eloholma, 2005). The mesopic spectral luminous efficiency could be described with a linear combination of the photopic $V(\lambda)$ and scotopic $V'(\lambda)$ spectral luminous efficiency functions. From the previous studies, the design of the white LED spectrum considered the luminance and colour rendering index was solely in the photopic condition where the visual response of humanity was slightly different from the mesopic range. As a result, most researchers have aimed at proposing an appropriate spectrum for mesopic vision currently to meet the visual requirements based on mesopic photometry.

In the mesopic vision, models of mesopic luminous efficiency, such as X-model (Rea, 2004) and MOVE-model (Eloholma, 2006), were derived for calculating mesopic luminance (denoted as Lmes). The X-model was obtained from a reaction time experiment in the mesopic range. In the X-model, a parameter X was used to characterize the ratio between photopic and scotopic luminous efficacy at any luminance. The MOVE-model was proposed by European research consortium MOVE (Mesopic Optimization of Visual Efficiency) as a recommended model for mesopic luminance of road lighting applications. The model was derived from a series of experiments related to visual task performance, such as achromatic contrast threshold, reaction time, and recognition threshold. Despite the similar forms of the X-model and MOVE-model, the major differences of the two models were that the upper luminance limit of the mesopic range, which was considered too low for the X-model and too high for the MOVE-model. Therefore, a modified MOVE-model was later proposed with an appropriate upper luminance limit to meet the street and road lighting conditions (Halonen, 2010). In 2008, Viikari et al. tested the X-model, MOVE-model, and modified MOVE-model by use of visual data acquired from European universities. As a result, the modified MOVE-model described the data best with over half of the situations (Viikari, 2008).

To calculate mesopic luminance, the S/P-ratio of a light source was essential. It was the scotopic lumens divided by photopic lumens as Equation 1 where k_s and k_p were 1699 and 683, respectively, which were the peak value of luminous efficiency in photopic and scotopic ranges. The same light source would have different values for photopic and scotopic lumens because the two conditions' response curves were different. In general, a light source with a higher correlated colour temperature was provided with a higher S/P-ratio (Zan, 2016). If a light source had a higher S/P-ratio, the visual brightness would be relatively higher in the scotopic conditions and likely enhance night-time visual performance and be beneficial to mesopic design (CIE191, 2010). However, if a light source had stronger spectral radiance in about 530 nm, it should be relatively brighter in mesopic vision, but S/P-ratio could not depict it.

$$S/P = \frac{L_s}{L_p} = \frac{\int\limits_{400}^{750} k_s V'(\lambda) S(\lambda) d\lambda}{\int\limits_{500}^{750} k_p V(\lambda) S(\lambda) d\lambda}$$
(1)

Shin et al. (Shin, 2004) proposed a mesopic colour appearance model to simulate the variation of colour appearance in the mesopic range and photopic. By adding rod intrusion to the two-stage model (Kaiser, 1996), the mesopic model describes that the opponent process converted the cone responses from L, M, and S to red/green, yellow/blue opponent-colour and luminance channels denoted by L-2M, L+M-S, and L+M, respectively. The model considered the characteristic of the nonlinear shift in spectral luminous efficiency, reduction of saturation at low illuminance levels, and the variations of hue and chroma loci under different illuminance levels from 1 000 lx to 0.01 lx. The experimental results showed that chroma decreases continuously with the decrease of the illuminance level until 0.01 lx. However, it didn't take some complex visual phenomena such as Hunt effect, chromatic adaptation, and background luminous contrast into account.

A comparison of optimal trichromatic and tetrachromatic white LED spectra suggested by Lei et al. and Zan et al. was recently discussed (Li, 2018). The results showed that the performance of both tetrachromatic white LEDs in mesopic luminance and colour gamut volume were not that ideal as those of the trichromatic white LED spectrum. Therefore, the optimization of trichromatic white LED spectra needs an intensive study to achieve the best result.

2 Methods

The approach of trichromatic white LED spectrum optimization is shown in Figure 1. The optimal white LED spectral power distribution (SPDs) for specific luminance level including 10 cd/m², 1 cd/m², 0.3 cd/m² and 0.1 cd/m² can be obtained by the following steps: First, individually generate SPDs of trichromatic white LED with 50 000 times based on the data of Philips Color Blast measured by a spectroradiometer (Topcon SR-UL1R) and simulated Gaussian-like function as Equation 2 where x and alpha represent the peak wavelength and a function of spectral half-width for each component respectively to establish a spectral database. n is set as 2 in the study. The Full Width at Half Maximum (FWHM) of red, green, and blue LEDs are 15 nm, 40 nm, 25 nm for Philips Color Blast and 26 nm, 36 nm, 14 nm for simulated Gaussian-like function respectively. The trichromatic white LED spectra which the Duv are below 0.02, and the correlated colour temperature (CCT) between 1 600 K and 10 000 K are selected with the random shifts within 50 nm and ratios from 0.1 to 1 for red, green and blue LED as the test data. Totally 7 929 and 4 811 test SPDs of Philips Color Blast and simulated Gaussian-like function are collected. For consistency, we initialize the peak wavelength of red, green, and blue LED to 600 nm, 520 nm, 430 nm. Second, apply an equalenergy white spectrum and input a specific luminance level to calculate the total radiance of the spectrum in 400 nm to 700 nm range. If the luminance level is below 5 cd/m², the modified MOVE-model is adopted to calculate the power of the spectrum. Conversely, only the photopic luminosity function is used. Third, input a series of test SPDs and acquire the absolute radiant power based on the same total radiance with the equal-energy white spectrum to calculate the photopic, scotopic, and mesopic luminance. Judd modified tristimulus values X_{Judd}, Y_{Judd}, Z_{Judd}, and CIE V'(λ) are obtained by the integral of test spectra,

spectral reflectance, Judd modified colour matching functions, and the scotopic luminous function. Then the tristimulus values are converted to the spectral responses of the cones, L, M and S. The scotopic luminance Y' is also calculated. Next, the L, M, and S responses and luminance Y' are regarded as the inputs for the Shin's mesopic colour appearance model. Based on the experimental results from Shin's study, the weighting coefficients under a specific luminance level can be calculated with an interpolation process and divided by a solid angle between the range of 1 000 lx and 0.01 lx. The mesopic/photopic luminance acquired from test SPDs should be converted to the illuminance unit first for using the mesopic colour appearance model.

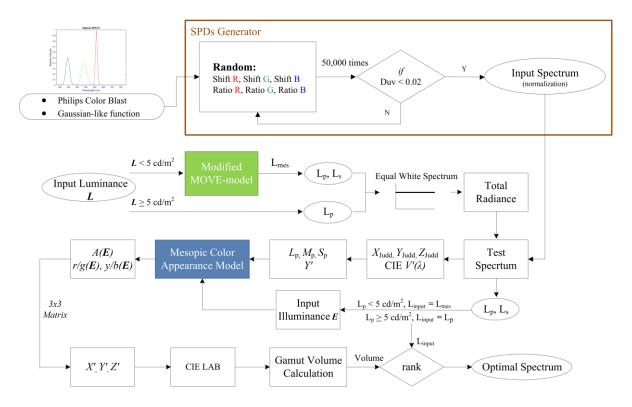


Figure 1 - Flow chart of trichromatic white LED spectrum optimization

$$SuperGaussian(x) = \exp(\frac{-0.5 \cdot abs(x)^{n}}{alpha^{n}}), \ alpha = \text{FWHM} \cdot \frac{\sqrt{2\ln(2)}}{2}$$
 (2)

After simulating the colour appearance A(E), r/g(E), y/b(E) under a specific luminance level, the simulated tristimulus values X', Y', Z' were obtained by a 3x3 transformation matrix and converted to CIE LAB colour space for its gamut volume calculation. The gamut volume is the summation of all tetrahedron's volume where the tetrahedra are determined by 3D Delaunay triangulation of the colour samples, and the unit of gamut volume is LAB cube. Finally, according to the predicted photopic/mesopic luminance level and the gamut volume, the test spectra with the highest L_{mes} , largest gamut volume (GV), and highest ($L_{mes}+GV$) are selected as the optimal white LED spectra under a specific luminance level.

3 Results

3.1 Characteristics of trichromatic white LED spectra

To better determine the characteristic of the trichromatic white LED spectrum on mesopic luminance and gamut volume, the spectra with the variance of peak wavelength shifts and the different powers of three components are investigated under 10 cd/m² and 1 cd/m² luminance levels. Note that the luminance level refers to the luminance of an equal energy white. The test SPDs are normalized to have the same total radiance to the equal energy white. Due to

the similar characteristic of the simulated Gaussian-like function dataset, only the results of Philips Color Blast are present. As shown in Figure 2, the test spectrum where the blue, green, red LED located at 430 nm, 520 nm, 600 nm are shifted to 480 nm, 570 nm, 650 nm with 5 nm spectral interval.

The results indicate that the mesopic luminance would increase with the shifts of blue LED from the shorter wavelength to the longer one, but the maximum gamut volume could be achieved at a particular wavelength position under these two luminance levels. With the shifts of green LED, the gamut volume decreases acutely, but the highest mesopic luminance appears. However, the performance of mesopic luminance in the aspect of the red LED is entirely different from that of the blue LED. Besides, the two lighting levels show an identical tendency. The impacts of the RGB-LED ratio (i.e., the rate of the maximum powers of the blue, green and red LED) on mesopic luminance and gamut volume are also studied, and the results are shown in Figure 3 where the mesopic luminance increases with a higher ratio of green and red LED. By providing higher powers of blue and red LED can extend the range of colour gamut volume.

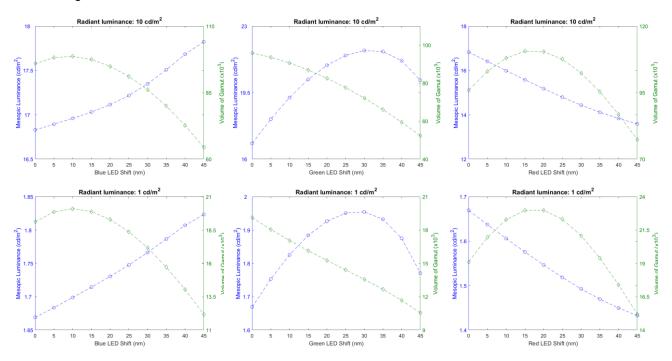


Figure 2 – Characteristic of luminance and gamut volume when shifting peak wavelength of LEDs (left to right: Blue, Green, and Red)

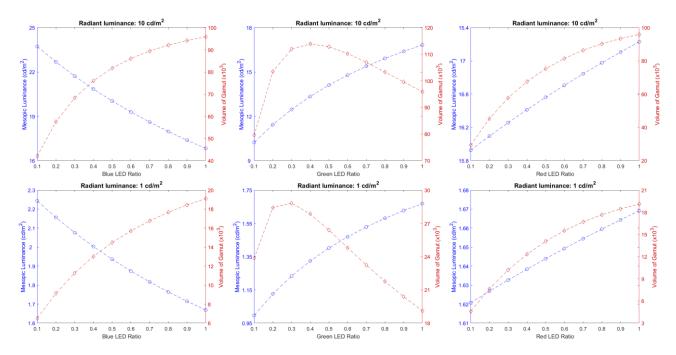


Figure 3 – Characteristic of luminance and gamut volume when changing the ratios of LEDs (left to right: Blue, Green, and Red)

3.2 Optimal trichromatic white LED spectra

Based on the white LED optimization method mentioned above, the optimal trichromatic white LED spectra are derived for 10 cd/m^2 , 1 cd/m^2 , 0.3 cd/m^2 , and 0.1 cd/m^2 luminance levels, respectively. Due to the consideration of the constraint on computing, $3\ 000\ \text{kinds}$ of test SPDs for each dataset are tested in this study. In the theoretical simulation, the spectral reflectance of 1 269 matt Munsell colour chips and the mesopic colour appearance model are used to optimize the white LED spectrum. The different shifts and ratios of red, green, and blue LED are the variables to simulate their gamut volumes in the same radiant quantity condition. The 24 optimal spectra and a colour gamut of the spectrum, which simultaneously provide relatively higher L_{mes} and larger colour gamut ($L_{mes}+GV$) under four lighting levels, are shown in Figures 4 and 5. Table 1 and Table 2 lists the peak wavelength and the ratios of LEDs. Also, their mesopic luminance (L_{mes}), gamut volume (GV), and S/P-ratio can be seen in Table 3 and Table 4.

Table 1 – The information of optimal white LED spectra (Philips Color Blast)

	Peak Wavelength (nm)									
(cd/m²)	L	_{-mes} +GV			L _{mes}		GV			
	Blue	Green	Red	Blue	Green	Red	Blue	Green	Red	
10	445	545	620	445	570	605	435	535	645	
1	445	545	620	445	570	605	435	525	640	
0.3	455	540	620	480	570	605	435	525	640	
0.1	460	525	620	475	530	605	445	525	640	
	Ratio									
(cd/m²)	L	_mes+GV			L _{mes}		GV			
	Blue	Green	Red	Blue	Green	Red	Blue	Green	Red	
10	0.4	0.6	0.8	0.1	0.6	1.0	0.8	0.5	1.0	
1	0.4	0.6 0.8		0.1	0.6	1.0	0.4	0.3	0.5	
0.3	0.6	0.7	0.8	0.1	0.5	1.0	0.4	0.3	0.5	
0.1	0.4	0.5	0.6	0.1	0.2	0.7	0.5	0.4	0.6	

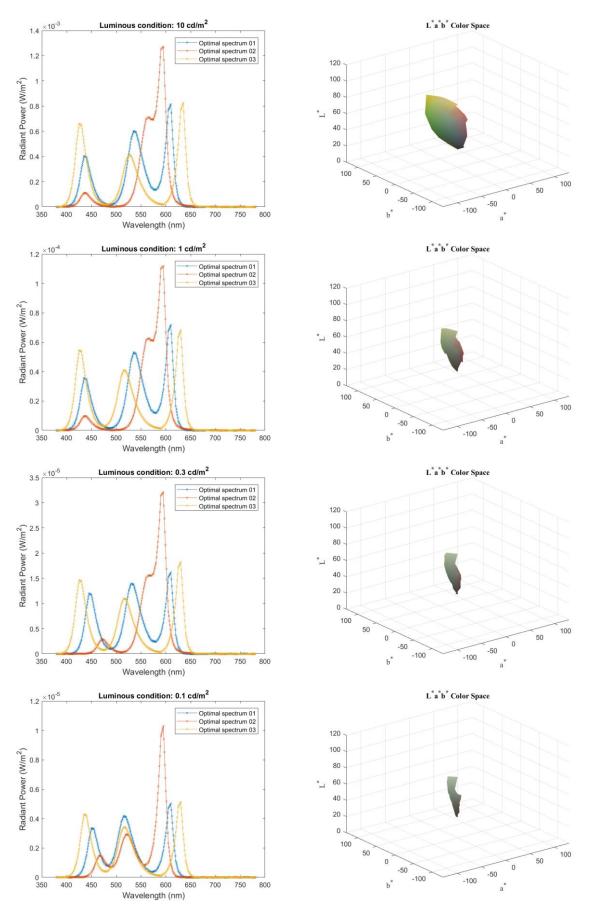


Figure 4 – Illustration of SPDs (left) and colour gamut (right) of SPD (L_{mes}+GV) under 10 cd/m², 1 cd/m², 0.3 cd/m² and 0.1 cd/m² luminance levels (Philips Color Blast)

For maximizing the L_{mes} , the optimal spectra derived from Philips Color Blast and Gaussian-like function with similar peak power density ratio of blue, green and red LEDs are recommended for 10 cd/m², 1 cd/m² and 0.3 cd/m² whereas the SPD with higher S/P-ratio for 0.1 cd/m² is different. The optimal spectra with higher S/P-ratio and CCT can improve the colour perception, especially under dim lighting conditions. Furthermore, a trade-off between mesopic luminance and colour gamut was quite evident.

Table 2 – The information of optimal white LED spectra (Gaussian-like function)

	Peak Wavelength (nm)									
(cd/m²)	L	mes+GV			L _{mes}		GV			
	Blue	Green	Red	Blue	Green	Red	Blue	Green	Red	
10	445	555	610	455	570	605	435	535	625	
1	445	540	610	455	570	605	435	535	625	
0.3	460	540	615	470	570	610	435	535	625	
0.1	475	525	615	465	525	605	455	525	625	
	Ratio									
(cd/m²)	L	_{-mes} +GV			L _{mes}		GV			
	Blue	Green	Red	Blue	Green	Red	Blue	Green	Red	
10	0.3	0.5	0.5 0.8		0.5	0.9	0.6	0.4	1.0	
1	0.2	0.3 0.6		0.1	0.5	0.9	0.6	0.4	1.0	
0.3	0.4	0.5	0.9	0.2	0.8	1.0	0.6	0.4	1.0	
0.1	0.5	0.4	0.7	0.2	0.3	0.6	0.5	0.4	0.9	

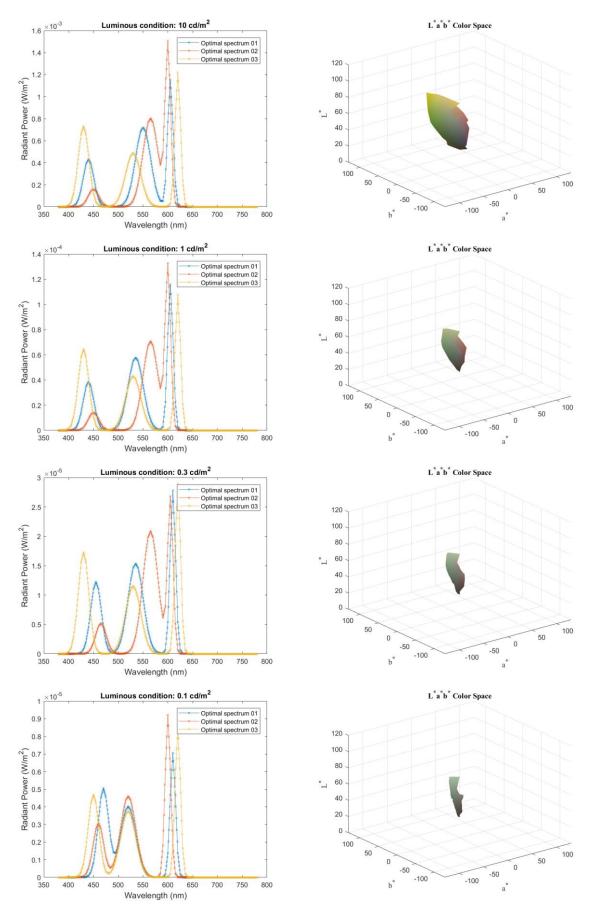


Figure 5 – Illustration of SPDs (left) and colour gamut (right) of SPD (L_{mes}+GV) under 10 cd/m², 1 cd/m², 0.3 cd/m² and 0.1 cd/m² luminance levels (Gaussian-like function)

Table 3 – Mesopic luminance (L_{mes}), gamut volume (GV) and S/P-ratio of optimal spectra (Philips Color Blast)

(cd/m²)	Predicted Lmes			Gamut	volume	(x10³)	S/P-ratio			
	L _{mes} +GV	L _{mes}	GV	L _{mes} +GV	L _{mes}	GV	L _{mes} +GV	L _{mes}	GV	
10	22.36	29.36	13.23	90.79	24.80	128.83	1.55	0.65	2.26	
1	2.03	2.55	1.33	17.30	3.97	29.52	1.55	0.65	2.68	
0.3	0.57	0.66	0.41	7.48	1.12	15.24	2.02	0.71	2.68	
0.1	0.18	0.19	0.15	3.06	1.00	4.59	2.70	1.39	2.95	

Table 4 – Mesopic luminance (L_{mes}), gamut volume (GV) and S/P-ratio of optimal spectra (Gaussian-like function)

(cd/m²)	Predicted L _{mes}			Gamut	volume	(x10³)	S/P-ratio			
	L _{mes} +GV	L _{mes}	GV	L _{mes} +GV	L _{mes}	GV	L _{mes} +GV	L _{mes}	GV	
10	24.31	28.42	15.05	80.78	33.78	134.35	1.25	0.71	2.11	
1	2.02	2.47	1.44	18.65	5.82	30.26	1.70	0.71	2.11	
0.3	0.57	0.65	0.43	7.80	2.923	14.81	2.05	0.86	2.11	
0.1	0.18	0.19	0.16	3.28	2.47	5.00	3.40	2.48	3.07	

By applying more simulated spectral data, the optimization method of the trichromatic white LED spectrum can well find the solutions to raise the mesopic luminance (L_{mes}) and enlarge the colour gamut volume (GV). The results show that the green component is a benefit for mesopic luminance, and the red and blue LEDs influence the range of colour gamut most. Under 0.1 cd/m² lighting condition, the green channel of the optimal spectrum producing the highest mesopic luminance shifts to the shorter wavelength position following the conversion of mesopic luminous efficiency from photopic to scotopic vision. Figures 6 and 7 are the simulated images of mesopic colour reproduction using the optimal spectra. The information of Duv, CCT, and colour rendering properties (CRI, R_f and, R_g) are listed in Table 5. The optimal spectra ($L_{mes}+GV$) can also present the acceptable colour performance for mesopic conditions. However, the majority of the white LED spectrum is optimized based on luminous efficiency and colour rendering index mostly in the photopic vision, which shows a wider colour gamut than in mesopic vision. For dim lighting conditions, the conventional colour rendering properties such as CRI and IES TM-30-15 cannot express the colour variation with the decreasing of illuminance.

Table 5 - CCT, Duv and colour rendering properties of (Lmes+GV) white LED spectra

(cd/m²)		Philips	Color E	Blast		Gaussian-like function				
	CCT(K)	Duv	CRI	R _f	Rg	CCT(K)	Duv	CRI	Rf	Rg
10	4,579	0.0162	68	66	97	4,332	0.0167	49	47	84
1	4,579	0.0162	68	66	97	4,770	0.0183	72	68	102
0.3	5,977	0.0145	77	75	99	5,643	0.0149	82	77	104
0.1	6,665	0.0145	81	76	101	8,023	0.0185	59	53	89



Figure 6 – Simulated images of optimal spectra (Philips Color Blast) under four lighting levels (left to right: 10 cd/m², 1 cd/m², 0.3 cd/m² and 0.1 cd/m², (a): L_{mes}+GV (b): L_{mes} (c): GV)



Figure 7 – Simulated images of optimal spectra (Gaussian-like function) under four lighting levels (left to right: 10 cd/m^2 , 1 cd/m^2 , 0.3 cd/m^2 and 0.1 cd/m^2 , (a): $L_{mes}+GV$ (b): L_{mes}

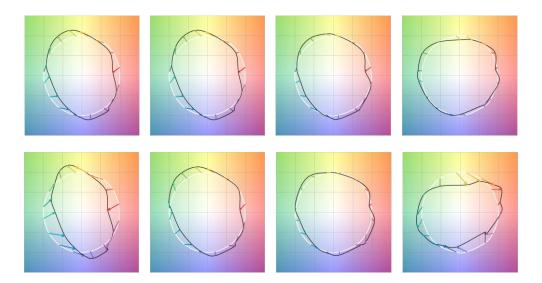


Figure 8 – Colour Vector Graphic of optimal trichromatic white LED (L_{mes}+GV) (top: Philips Color Blast, bottom: Gaussian-like function) for four lighting levels (left to right: 10 cd/m², 1 cd/m², 0.3 cd/m² and 0.1 cd/m²)

4 Conclusions

In the study, the RGB-LED spectra of Philips Color Blast and simulated by applying Gaussianlike function are tested for better knowing the characteristics of white LED spectra. To obtain mesopic luminous, S/P-ratio of a light source and its photopic luminous are needed. The theoretical simulation uses the mesopic colour appearance model to investigate the gamut volume under optimal white LED spectra. An optimization theory based on the modified MOVE-model and a mesopic colour appearance model is applied to optimize trichromatic white LED spectra for lighting design. Three kinds of white LED spectra with acceptable Duv are recommended for improving visual perception for each luminance level from two datasets. From the simulated results, the SPDs significantly influences the predicted mesopic luminance and 3D colour gamut. The predicted mesopic luminance increases for a blue LED by shifting the peak wavelength to a long position. Besides, the higher power density ratio of blue and red LED contributes to better performance of colour gamut. Comparing our results with the previous study, the optimal spectra we proposed can produce higher mesopic luminance but not for colour gamut volume because of the trade-off between these two features. However, the 24 optimal spectra are the results of local optimization. For future work, the global optimization for trichromatic white LED spectra can be discussed with parallel computing, and a visual experiment is necessary to verify the effect of lighting applications.

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